

	Students are learning	Students will demonstrate
English	<p>Book Review</p> <ul style="list-style-type: none"> ➤ To describe characters, settings and events in different texts ➤ To understand how characters in texts are developed and give reasons for personal preferences. ➤ Make connections to personal experience when explaining characters and main events in short texts. ➤ To write a persuasive book review on a chosen book <p>Comprehension</p> <ul style="list-style-type: none"> ➤ To answer literal and inferential questions about a text 	<ul style="list-style-type: none"> ➤ Students will provide details about ideas or events, and details about the participants in those events. ➤ Understand how characters in narrative texts are developed using particular words and images, and give reasons for personal preferences by comparing characters with their own experience ➤ Students will give reasons as to why others should read their chosen book. <ul style="list-style-type: none"> ➤ Students will demonstrate an understanding about the meaning of a text.
Maths	<p>Number</p> <ul style="list-style-type: none"> ➤ To count forwards and backwards to 100 from any starting number ➤ To skip count in 2's, 5's and 10's starting from any number ➤ To read, write, model and order all numbers to 100 <p>Chance</p> <ul style="list-style-type: none"> ➤ To classify familiar events 'will happen', 'won't happen', 'might happen' <p>Time</p> <ul style="list-style-type: none"> ➤ To tell o'clock and half past times on analogue and digital clocks ➤ To describe durations using months, weeks, days and hours 	<p>Number</p> <ul style="list-style-type: none"> ➤ Students will count forwards and backwards to 100 ➤ Students will skip count collections in 2's, 5's and 10's ➤ Students will name and order numbers to 100 <p>Chance</p> <ul style="list-style-type: none"> ➤ Students will classify familiar events as 'will happen', 'won't happen', 'might happen' <p>Time</p> <ul style="list-style-type: none"> ➤ Students will read and write o'clock and half past times in analogue and digital models ➤ Students will read and write o'clock and half past times in analogue and digital models
Science	<p>Physical Science</p> <ul style="list-style-type: none"> ➤ To explore sources of light and sound in everyday life ➤ To make predictions and share observations with others 	<ul style="list-style-type: none"> ➤ Students will manipulate materials to observe how light and sound are produced, and how changes can be made to light and sound effects ➤ Students will sort and compare light and sound sources ➤ Students will make an instrument that creates sound
HASS	<p>My Changing Life</p> <ul style="list-style-type: none"> ➤ Explore family structures and the roles of family members ➤ Recognise memorable events that happened in the past ➤ Compare aspects of their daily lives to aspects of daily life for people in the past 	<ul style="list-style-type: none"> ➤ Students will identify and describe important dates and changes in their own lives ➤ Students will recognise different responsibilities with in their family and community ➤ Students will examine images comparing life in the past to life in the present
Health	<p>Healthy Actions and Healthy Messages</p> <ul style="list-style-type: none"> ➤ Describe actions that helps keep them and others healthy ➤ Identify healthy and unhealthy lifestyle habits. 	<ul style="list-style-type: none"> ➤ Understand health benefits of physical activity, nutritious dietary intake and maintaining good personal hygiene habits.
The Arts	<p>Media Arts</p> <ul style="list-style-type: none"> ➤ Family – What is Family? What are family portraits? Where and why are portraits taken? Where do we display them? ➤ iPads – Camera (photography perspectives), Key Note (duplicate, rename, copy, paste, voice recordings) 	<ul style="list-style-type: none"> ➤ On Key Note on the iPads, students will create a digital family portrait using inanimate objects given. They will produce a voice recording discussing their family portrait.

Digital Technology	Data Is All Around Us <ul style="list-style-type: none">➤ Digital technology is all around us in our everyday life and our own observations inform us.➤ In Digital Technologies representing data refers to the way data is symbolised, visually treated, or provided as audio.	<ul style="list-style-type: none">➤ Students begin to learn about common digital systems and patterns that exist within data they collect.➤ Students will organise, manipulate, and present this data, including numerical, categorical, text, image, audio and video data, in creative ways to create meaning.
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